**CV - Level Design**  
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Level Design student looking for an internship between September 2021 – April 2022  
 I’ve played games since I was little and always dreamed of a job making my own games. Though it was just a dream until a few years ago when I realized I could make my dream come true. Now I’m here, pumped and ready to begin living my dream.

**Education**   
  
2019 – ongoing Level Design, The Game Assembly, Stockholm

2017 – 2018 Game Production, Luleå Tekniska Universitet

2010 – 2013 High School, Katedralskolan, Uppsala

**Work Experience**

2019 – 2020 Swim Instructor, children 0-5 years old.  
 *Part time. Responsible for 5 groups.*

2013 – 2017 Kindergarten teacher, Various Kindergartens  
 *Full time. First 2 years as stand in.*

**Languages**

Swedish Fluent, Native languages

English Fluent

**Skills**

⚫⚫⚫⚫⚪ Unreal Engine 4 I handle the program well.  
⚫⚫⚫⚪⚪ Unity I'm comfortable with the program. ⚫⚫⚪⚪⚪ Maya Comfortable but inexperienced.

Reference available upon request